

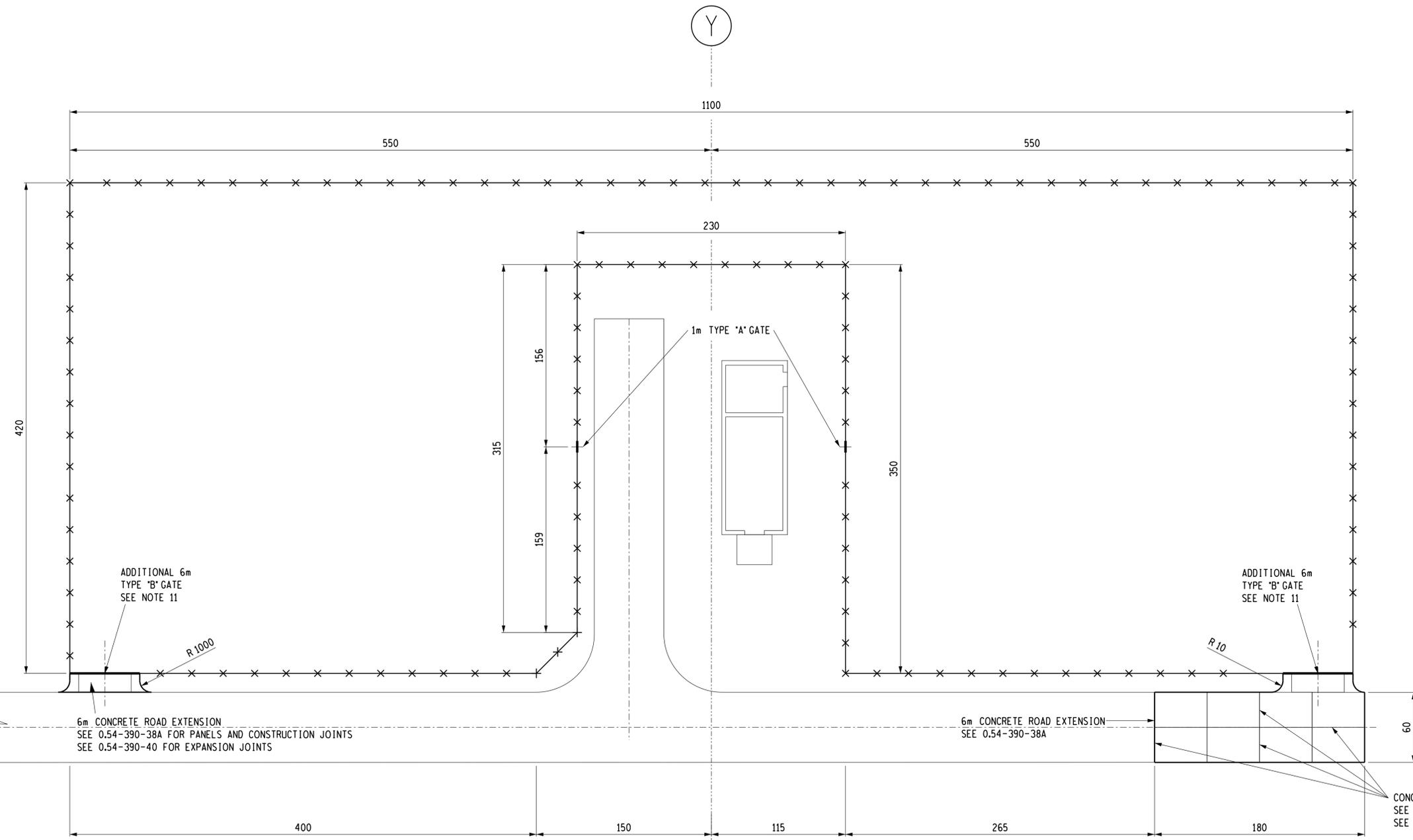
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16

A B C D E F G H J K L M

LEGEND



0.376Km SAFETY FENCE



ADDITIONAL 6m
TYPE 'B' GATE
SEE NOTE 11

6m CONCRETE ROAD EXTENSION
SEE 0.54-390-38A FOR PANELS AND CONSTRUCTION JOINTS
SEE 0.54-390-40 FOR EXPANSION JOINTS

R 1000

1m TYPE 'A' GATE

ADDITIONAL 6m
TYPE 'B' GATE
SEE NOTE 11

R 10

6m CONCRETE ROAD EXTENSION
SEE 0.54-390-38A

CONCRETE PANELS
SEE 0.54-390-38A FOR PANELS AND CONSTRUCTION JOINTS
SEE 0.54-390-40 FOR EXPANSION JOINTS

SCOPE OF WORK

1. REMOVE ALL STRANDS OF BARBED WIRE ON THE SINGLE OVERHANG AND REPLACE WITH NEW.
2. ALL MESHWIRE MUST BE REMOVED TO SPOIL AND REPLACED WITH NEW.
3. ALL THE POSTS, STAYS AND OVERHANG MEMBERS MUST BE PAINTED.
4. SURFACE PREPARATION, COATING APPLICATION PROCEDURES AND GUARENTEES MUST BE IN ACCORDANCE WITH ESKOM SPECIFICATION 240-75883230 PAGES 12 TO 16.
5. THE POST OR STAY MUST BE OPENED UNTIL THE CONCRETE IS EXPOSED.
6. REMOVE THE RUST STAINS WITH STEEL WOOL. CARE MUST BE TAKEN NOT TO DAMAGE THE GALVANISING.
7. IF PART OF A POST OR STAY IS FOUND TO BE RUSTED TO MORE THAN HALVE THE ORIGINAL THICKNESS, IT MUST BE REPLACED AS DETAILED IN DRAWING 0.54/4693.
8. AFTER SURFACE PREPARATION CLEAN MEMBER WITH PLASCON METALCARE GALVANISED IRON CLEANER.
9. APPLY ONE COAT PLASCON METALCARE GALVANISED IRON PRIMER. APPLY TWO COATS PLASCON METALCARE SILVERSHINE ALUMINIUM
10. ALL GATES (2 OFF 1m) MUST BE REMOVED TO SPOIL AND REPLACED WITH NEW
11. INSTALL 2 ADDITIONAL 6m GATES.
12. ALL GATES REQUIRE EARTH STRAPS.
13. EXTEND THE CONCRETE ROAD AS SHOWN.

**FINAL DESIGN
FOR CONSTRUCTION**

0	FIRST ISSUE					11184	FND, TRENCH AND EARTHMAT
REV	REVISION DESCRIPTION	DRAWN	CHKD	AUTH	DATE	0.18/-	REFERENCE DRAWINGS
APPROVED BY		Eskom		Eskom Holdings SOC Ltd Reg No 2002/015527/30			
DATE	07/06/2024	NJALA		SAFETY FENCE LAYOUT			
CHECKED BY							
DATE	07/06/2024						
DRAWN BY							
SAM TP							
DATE	27/05/2024						
SCALE	1:200	NJ A24P02-SE-E11		SHEET NUMBER	0	REVISION	0

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16

SIZE GROOTTE A1L