



**KOUKAMMA LOCAL MUNICIPALITY
TENDER NOTICE AND INVITATION TO TENDER**

Project Name	Bid No.	CIDB Grading	Functionality
UPGRADING KRAKEEL SPORTS FIELD IN WARD 2	06/2022	5CE or Higher	<ul style="list-style-type: none">• Experience in Sport field / Sport Centre Projects (40)• Experience of Key Staff (30)• Plant and Equipment (20)• Health and Safety (10)

Functionality: Only tenderers who score a minimum of 70 out of 100 points on Functionality will be considered responsive and be evaluated further based on the 80/20 points system, in terms of Preferential Procurement Regulations, 2017 and the regulations pertaining thereto, as well as the Koukamma Municipality's Supply Chain Management Policy. *The guidelines for locally produced or manufactured goods with a stipulated minimum threshold where applicable will be applied.*

Tender documents can only be collected from the main offices of Koukamma Local Municipality situated at 05 Keet Street, Kareedouw, 6400 from **Wednesday 7th September 2022** during office hours. Documents will only be issued upon receipt of payment of the non-refundable tender participation fee of R350.00 (VAT inclusive). This is an eligibility criterion and is payable via:

- Cash or bank-certified cheques, payable to "Koukamma Local Municipality" at the municipal cashier's counter at 5 Keet Street, Kareedouw, 6400; or
- Direct deposit to the municipal bank account and a proof of payment to be presented upon collection of documents.
- Contact person regarding collection of Bid document is T. Mabhongwana at tmabhongwana@koukamma.gov.za or 042 288 7257.

NB: A compulsory clarification meeting with the representatives of the Employer and the Consulting Engineers will take place at 10h00 am on Friday, the 9th of September 2022 at Krakeel Sports Field in Ward 2. Attendance and completion of the attendance register is compulsory for all tenderers. Tenderers must appear on the attendance register to be considered as being present. Note that Tenderers who are 15 minutes late for the meeting will not be allowed to attend the meeting and will not be allowed to sign the attendance register.

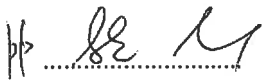
Tenderers shall take note of the following:

1. Completed tender documents must be submitted in a sealed envelope, endorsed with the project name, tender number and description must be deposited in the Tender Box at the main offices of Koukamma Local Municipality at 05 Keet Street, Kareedouw, 6400 not later than **12h00 on Friday, 23rd September 2022**, after which tenders will be opened in public.
2. Tender submission shall be in One (1) hard copy of the document completed in full with all attachments;
3. The tender will remain valid for a period of 90 days from the closing date for the submission of tenders.
4. Tenderers must submit with the tender document, any addendum, the CIDB grading certificate, certified ID copies of directors, CSD report, Statement of signatory, Company registration certificates, Tax Clearance Certificate and Municipal Rates Clearance Certificate or a lease agreement of the municipality where the business is registered and located in.

5. Bids must be accompanied with CIPRO documentation to verify ownership, and the tender document must be completed in full.
6. The Municipality reserves the right to accept a tender in full, partially or not at all and is not obliged to accept the lowest tender received.
7. The Municipality reserves the right to scale down on the scope of work in order for the contract value to fit into the available budget for the 2022/2023 financial year.

Telegraphic, telexed, faxed or emailed tenders will not be considered. Tenders that are not submitted in properly sealed and marked envelopes and/or deposited in the tender box as prescribed in this notice on the date and time indicated will NOT be opened or considered.

All technical enquiries must be directed only via email to the municipal PMU Manager, Mr Simphiwe Arosi at simphiwe.rosi@koukamma.gov.za. Or to the Consulting Engineer, Mr Richard Musendo at richard@mzansiafrica.co.za.



Mr P. M Kate

Municipal Manager